

Comparative image analysis of Apple and Samsung devices: a technical perspective

Kazmi, Afia; Smith, Elaine; Amer, Ayman; Hafez, Mohamed; Solyman, Ahmed

Published in:

2023 2nd International Engineering Conference on Electrical, Energy, and Artificial Intelligence (EICEEAI)

DOI:

[10.1109/EICEEAI60672.2023.10590373](https://doi.org/10.1109/EICEEAI60672.2023.10590373)

Publication date:

2024

Document Version

Author accepted manuscript

[Link to publication in ResearchOnline](#)

Citation for published version (Harvard):

Kazmi, A, Smith, E, Amer, A, Hafez, M & Solyman, A 2024, Comparative image analysis of Apple and Samsung devices: a technical perspective. in *2023 2nd International Engineering Conference on Electrical, Energy, and Artificial Intelligence (EICEEAI)*. International Engineering Conference on Electrical, Energy, and Artificial Intelligence, IEEE, 2nd International Engineering Conference on Electrical, Energy, and Artificial Intelligence, Zarqa, Jordan, 27/12/23. <https://doi.org/10.1109/EICEEAI60672.2023.10590373>

General rights

Copyright and moral rights for the publications made accessible in the public portal are retained by the authors and/or other copyright owners and it is a condition of accessing publications that users recognise and abide by the legal requirements associated with these rights.

Take down policy

If you believe that this document breaches copyright please view our takedown policy at <https://edshare.gcu.ac.uk/id/eprint/5179> for details of how to contact us.

Comparative Image Analysis of Apple and Samsung Devices: A Technical Perspective

Afia Kazmi

*School of Computing, Engineering and
Built Environment
Glasgow Caledonian University
Glasgow, UK
akazmi200@caledonian.ac.uk*

Mohamed Hafez

*Faculty of Engineering FEQS
INTI-IU-University
Nilai, Malaysia
mohdahmed.hafez@newinti.edu.my*

Elaine Smith

*School of Computing, Engineering and
Built Environment
Glasgow Caledonian University
Glasgow, UK
e.smith@gcu.ac.uk*

Ahmed Solyman

*School of Computing, Engineering and
Built Environment
Glasgow Caledonian University
Glasgow, UK
ahmed.solyman@gcu.ac.uk*

Ayman Amer

*Faculty of Engineering
Zarqa University, Zarqa, Jordan
College of Engineering, University
of Business and Technology,
Jeddah, 21448, Saudi Arabia
Aamer@zu.edu.jo*

Abstract—The search for the most outstanding smartphone camera has been a frequent topic of conversation in the ever-changing world of technology. Through a thorough analysis, this study seeks to recommend the best smartphone camera. Pictures from rival phones were captured in various categories and thoroughly compared. From an engineering standpoint, our approach clarifies why specific images are better than others. Success in one area does not always translate to success in another. Furthermore, our study adds to the current conversation about Apple and Samsung's rivalry in the mobile device industry. Even though this competition has received much attention, previous studies have noticeably lacked a critical technical viewpoint on picture analysis. Our study paper examines the image processing capabilities of Samsung and Apple devices using sophisticated techniques such as marker-controlled watershed segmentation, texture segmentation, and color-based Segmentation in the Lab color space. Our research reveals notable differences in these industry leaders' image analysis performance. This realization provides consumers with helpful knowledge and acts as a guide for upcoming advancements in the industry. Through the investigation of this study, users, developers, and manufacturers may now compare Apple and Samsung smartphones in a more unbiased and knowledgeable manner, obtaining a better comprehension of each device's capabilities.

Keywords— *Smartphone camera comparison, Image quality analysis, Mobile photography, Apple vs Samsung camera performance, Computational photography, Image processing capabilities*

I. INTRODUCTION

Today, marked by the ubiquitous integration of photography into our daily lives, an enduring question remains: "Which camera possesses the greatest value or worth?" A distinct contrast between objective truths and subjective artistic interpretations can be observed within the current technological world. Therefore, the importance of this study is amplified when considering the global landscape in which photography has become more accessible, convenient, and widespread[1]. This research analyzes factors influencing smartphone camera selection, focusing on optimal settings and conditions . The study aims to influence Photography's future by comparing prominent mobile phone cameras and identifying factors contributing to their superiority. Smartphones have revolutionized photography by enabling

instantaneous image recording, viewing, and sharing. these cameras are now employed for practical and creative purposes; there are approximately 6.92 billion smartphone users worldwide in 2023[2], [3]. This means that 85.88% of the world's population owns a smartphone[4]. Drawing, painting, and sculpture are just a few artistic pursuits for which photography is sometimes employed as a medium [5]. Furthermore, smartphones have become indispensable for communication, entertainment, research, and navigation[6], [7].

Smartphone cameras are becoming indispensable in and outside the classroom due to their portability, ease of use, fluency, and ease of taking pictures [8]. Every part of our lives is recorded and shared to preserve priceless memories. The constant exposure to images, facilitated by digital technology, has integrated photography into the "general furniture of society." [9], [10]. The phrase "image junkies" was first used by Susan Sontag in 1966 to characterize our obsession with pictures[11]. Teenagers increasingly use smartphones for various purposes, including taking pictures of events, notes, friends, pets, nature, landscapes, and sunsets. Social networking sites like Instagram and Snapchat influence their assessment of photos. This increased interest in photography has resulted from the abundant imagery available[12],[13].

This paper explores the unique features of smartphone cameras, focusing on Apple and Samsung devices. It compares their strengths and limitations and suggests incorporating technology inspired by the James Webb Space Telescope into mobile cameras to enhance their astrophotography capabilities .

II. LITERATURE REVIEW

Instant photography was revolutionized by the Polaroid SX-70, which also revolutionized the process. The developing period for this foldable camera, which used Polaroid film, was ten to fifteen minutes[14]d subjects to hold still for long periods, which is why old photos don't have many smiles. Edwin Land, a chemist at Harvard University, came up with the idea for the polarizing filter in 1943[15]. The invention was created in 1970 and released in 1973 for \$180, or \$1200 in current dollars. That year, demand for the Polaroid SX-70

outpaced supply, quickly becoming a common household item. The invention of the Polaroid SX-70 by Edwin Land had a profound impact on the field of Photography, leading to significant advancements such as the adoption of square-format photographs and the widespread use of filters on major social media platforms like Instagram.[16]

The original cell phone, called the DynaTAC 8000x, was 1G network capable and had a thickness equal to ten modern smartphones. Before cell phones were commonplace, most people talked on the phone in the privacy of their own homes or, in an emergency, at public pay phones. Motorola's introduction of vehicle phones in 1983 was a significant advancement in mobile communication, even if they required much electricity[2], [17].

Dr. Martin Cooper created the first mobile phone, the DynaTAC 8000X, in six weeks. It was featured in "Wall Street" and significantly impacted phone booths. Early text messaging devices were pagers, and the IBM Simon was the first smartphone[18]. The Royal Flex Pie introduced the first foldable glass smartphone in 2019[19].

During the early 1980s, computers were primarily dominated by IBM, but the advent of microprocessors led to the mainstream adoption of computers. Apple, co-founded by Steve Jobs, Wozniak, and Wayne, introduced the Apple 1 computer in 1977. Jobs' passion and innovative marketing techniques, such as the iconic Super Bowl ad campaign, set Apple apart and contributed to its success[20].

The iPhone, launched in 2007, featured a 3.5-inch display, a 2-megapixel camera, and storage options of 4GB or 8GB. Its successor, the iPhone 3G, introduced the App Store and an all-plastic back, offering enhanced processing with a faster GPU, CPU, and double RAM. Prices start at \$499[21].

The iPhone series has evolved significantly over the years, with the iPhone 4 becoming the world's slimmest phone, the iPhone 5 introducing the reversible Lightning connector, and the iPhone 6 introducing a more extensive "Plus" size option. The iPhone 7 introduced a dual-camera setup, while the iPhone 8 introduced wireless charging capabilities. The iPhone X replaced the home button with an OLED display, and the iPhone 11 Pro featured three rear cameras and a USB-C 18W adapter. The iPhone 12 introduced a Light Detection and Ranging (LiDAR) Sensor, enhancing Augmented Reality (AR) capabilities. The iPhone 13 introduced a 120Hz display, and the latest flagship, the iPhone 14 Pro Max, boasts a 6.7-inch display, a 48-megapixel primary camera, and storage options of up to 1TB. The iPhone 14 Pro Max is priced up to \$1599 and features a 48-megapixel primary camera and up to 1TB storage.

Thanks to Google's Image Signal Processing software, the 12MP camera of the Google Pixel 2 was nearly flawless when first released in 2017. It produced portrait photos using depth mapping and computing, and YouTuber MKBHD gave it the 2017 Best Smartphone Camera Award. In 2018 and 2022, the Pixel 3 and Pixel 7 were also recognized with Best Smartphone Camera Awards[22].

The mobile industry is characterized by its dynamic nature, quick technological breakthroughs, and intense competition. Comprehending consumer preferences and

market dynamics provides valuable insights for the continuous development and innovation initiatives of smartphone cameras.

III.METHODOLOGY

The objective of this study was to evaluate the performance of smartphone cameras and assess the quality of images produced, employing a comprehensive methodology. The study involved the utilization of several mobile phone cameras to capture images, with particular emphasis on the iPhone 6 (launched in 2014), iPhone X (launched in 2017), and iPhone 12 Pro Max (launched in 2020). A comparative analysis was conducted between the iPhone 12 Pro Max and the Samsung Galaxy S20+ (launched in 2020) to objectively evaluate the flagship offerings of two critical competitors within the mobile device industry. The analysis primarily examined four categories: regular Photography, zoom functionality, portrait mode, and low-light (night) Photography.

After the image-capturing phase was completed, the acquired photographs underwent a comprehensive analysis employing MATLAB image processing software[23][24], [25], [26], [27], [28]. This analysis involved the application of various techniques, including Image Segmentation, to extract meaningful information from the images. The Raspberry Pi Camera Board module was selected based on its inherent benefits, including a 5MP native resolution for still images and the ability to shoot videos in 1080p HD. The investigation expanded the analysis by utilizing Digital Signal Processing (DSP) techniques, facilitating a comprehensive exploration of the acquired images[29].

The complete technique was designed to thoroughly analyze high-quality photos and the factors contributing to their superiority. This approach seeks to fully understand smartphone cameras' capabilities and performance in various settings and according to user preferences.

A. Experimental Setup for Comparative Camera Performance Analysis

The primary aim of this experiment is to undertake a thorough and technical evaluation of the camera capabilities exhibited by two leading smartphones, namely the Samsung Galaxy S22 Ultra and the iPhone 14 Pro Max. This study aims to evaluate the quality of images, camera features, and performance in different shooting situations. The findings of this study will offer significant insights for individuals interested in purchasing cameras, professional photographers, and technology enthusiasts.

The experimental configuration entails the selection of the most recent iterations of the Samsung Galaxy S22 Ultra and iPhone 14 Pro Max, focusing on verifying that they possess the most up-to-date software upgrades. To mitigate the influence of environmental variables on the outcomes, a controlled indoor setting is established, ensuring consistent illumination conditions. Various standardized photographic scenarios are established. The camera's settings are adjusted to utilize both default automated and high-quality settings for capturing photographs. Multiple trials are undertaken to account for any variances, and sample photos are captured.

The process of image analysis involves the transfer of collected photos to a computer for comprehensive analysis utilizing MATLAB software. The user experience evaluation considers the camera application's usability, responsiveness, and the settings' intuitiveness. Data collection encompasses quantitative and qualitative data, enabling the derivation of conclusions about camera performance across diverse settings.

A problem with all smartphone cameras is that they all get slightly edited by software. This is called computational Photography, as one of the objectives is to understand how a camera works to prove from an engineer's perspective which camera is better. The Raspberry Pi camera had to be used to capture some pictures to view and compare how these cameras that do not use computational photography compare in editing and analysis from an engineer's perspective using MATLAB compared with the smartphone pictures. The structure and arrangement employed for the Raspberry Pi camera setup are depicted in Figure 1.



Figure 1 The Raspberry Pi camera setup

The challenge with smartphone cameras lies in their dependence on software-driven enhancements, known as computational Photography. Given the project's goal to provide an engineer's viewpoint on camera functionality and performance differences, the decision was made to include the Raspberry Pi camera for capturing images. This enabled a comparative analysis to explore variations in editing and engineering-based assessment, contrasting cameras not relying on computational Photography. MATLAB was employed for this analysis[30].

IV. TESTING AND EVALUATION

The experimentation phase resulted in a diverse assortment of photos obtained from different instruments (Raspberry Pi camera, Samsung Galaxy S22 Ultra, and iPhone 14 Pro Max), each providing a distinct viewpoint on the field of Photography. The visual appeal of these photos is noteworthy and essential to our complete examination of mobile phone cameras. Before delving into the intricate details

of the experimental results, it's essential to introduce the images captured during the study, as depicted in Figure 2.



Figure 1 a: 1x iPhone 14 Pro Max (right) and Samsung Galaxy S22 Ultra (left)

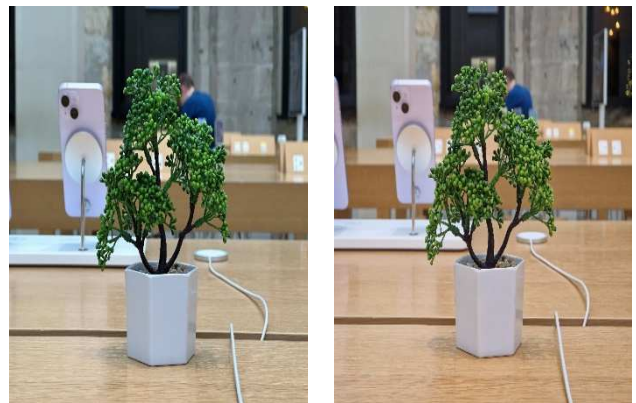


Figure 2 b: 3x iPhone 14 Pro Max (right) and Samsung Galaxy S22 Ultra (left)

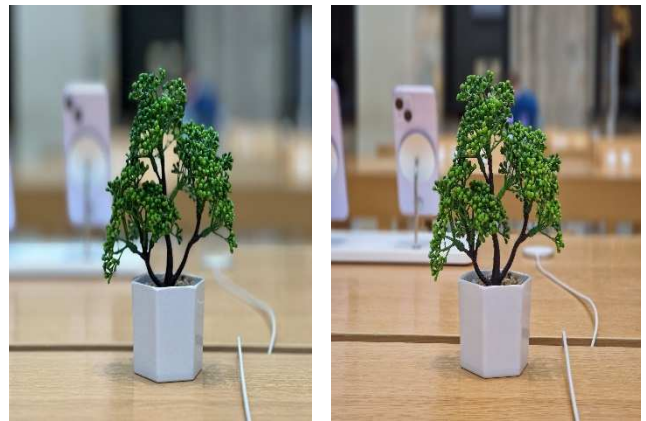


Figure 2 c: 3x Portrait iPhone 14 Pro Max (right) and Samsung Galaxy S22 Ultra (left)

A survey was undertaken to comprehend the factors contributing to the superior quality of specific photographs as perceived by photographers. A sample of 30 individuals was purposefully chosen, with an equal distribution of 15 male and 15 female participants. This sample was drawn from a diverse pool of phone users, comprising 15 individuals who owned iPhones and 15 who owned Android devices. The survey classified smartphone photographs into ultra-wide, front-facing, x1 magnification, macro, x3 magnification, night, portrait, and astrophotography. The participants were allotted

a time limit of five minutes to respond to the questions and articulate their inclination towards either the left or right side.

The survey was devised to measure the typical user's attention span, precisely their tendency to see images for a maximum of five seconds. If provided additional time, individuals would closely examine the image, enabling them to identify and consider more minute elements. This heightened level of scrutiny has the potential to alter their response or conclusion. The anticipated outcome was Samsung, yet Samsung emerged as the victor with a slight advantage. This phenomenon can be attributed to the preference of the ordinary user for images with higher brightness and saturation. However, a photographer prioritizes capturing intricate details, including challenges, faithful representation of natural colors, zooming capabilities, and compositional elements. MKBHD also noted the tendency mentioned above during his blind camera test conducted in 2022. The survey results for each image are shown in Figure 3 below.

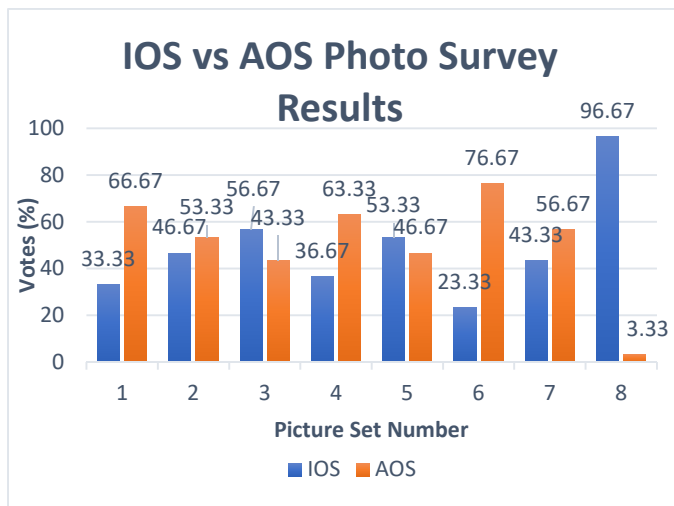


Figure 3: IOS vs AOS Photo Survey Results

Within the context of these charts, IOS refers to the iPhone Operating System, while AOS stands for Android Operating System, shortened for convenience. It's essential to note that the performance and output of these images may also be influenced by whether the smartphones were running the latest software updates. This aspect is particularly significant because smartphone images often rely on computational Photography, which integrates various software-driven enhancements.

According to the findings of the initial image, a significant proportion of participants preferred Samsung, primarily due to its visually striking and warmer color palette. This observation is consistent with the widely acknowledged tendency of Samsung to enhance picture saturation to enhance their visual appeal. On the other hand, proponents of the iPhone opted for it because they preferred the inherent luminosity of the foliage depicted in the image, a characteristic ascribed to the compromise between saturation and brightness.

In the subsequent image, Samsung once again garnered the majority of votes. The respondents preferred the product due to its ability to create a more polished and cheerful facial appearance. However, individuals favored the iPhone for its

unaltered and authentic aesthetic. This phenomenon exemplifies the current inclination toward endorsing unedited and unfiltered visuals to foster genuineness.

In the case of the third image, Apple was perceived as the preferred choice because of its ability to produce a more authentic bokeh effect, effectively heightening the image's depth and focus. On the other hand, Samsung proponents preferred its enhanced luminosity and heightened color saturation.

In the fourth image, Samsung emerged as the preferred choice among voters, primarily attributed to its elevated saturation levels. iPhone users were inclined toward it because of its aesthetically pleasing and organic visual presentation, which may be attributed to the uncomplicated arrangement of elements inside the image.

Apple obtained the leading position in the fifth image due to comparable factors observed in the third image.

In the nocturnal category (depicted in figure six), Samsung emerged as the clear victor, primarily due to its ability to deliver a far brighter image. This outcome aligns with Samsung's established reputation for employing image processing techniques that frequently boost brightness. The individuals who favored the iPhone expressed their satisfaction with the improved clarity and enhanced level of detail in the image, which was devoid of unnecessary processing. However, this differentiation was discernible to individuals who thoroughly scrutinized the image.

In the seventh image, Samsung emerged as the victor once more, as numerous participants observed that it effectively achieved a harmonious bokeh effect, resulting in a more authentic appearance. Conversely, Apple's proponents preferred the depth and richness seen in the bokeh.

In the eighth image, Apple demonstrated a substantial advantage by receiving 29 votes compared to a single vote for its competitor. The respondents expressed unanimous appreciation for Apple's faithful representation of the blue sky. On the other hand, the visual representation produced by Samsung exhibited a lackluster quality due to the substantial manipulation employed to accentuate the prominence of the stars, a characteristic intended to augment astrophotography but deemed unfavorable in the present context. In the first picture, most respondents primarily favored Samsung because of its vibrant and warmer colors. This outcome aligns with the common observation that Samsung tends to oversaturate pictures to make them visually appealing. In contrast, iPhone supporters chose it because they found the natural brightness of the leaves on the pot more appealing, which can be attributed to the trade-off between saturation and brightness.

In the second picture, Samsung again received the majority of votes. Respondents liked the face's smoother and happier appearance, but iPhone supporters preferred it for its unfiltered and natural look. This reflects the contemporary trend of embracing unaltered, unfiltered images to promote authenticity.

For the third picture, Apple emerged as the favorite due to the more natural bokeh that enhanced the depth and focus of the image. Samsung supporters, in contrast, favored it for its brighter and more saturated appearance.

In the fourth picture, Samsung won the most votes, primarily because of its higher saturation. iPhone users leaned toward it for its more natural appearance, which can be explained by the simplicity of the picture's composition.

Apple secured the lead in the fifth picture for reasons similar to those in the third.

In the night category (picture six), Samsung won by a considerable margin, mainly because it offered a brighter image, which is consistent with Samsung's image processing that often enhances brightness. iPhone supporters appreciated the more precise and detailed image that lacked excessive processing, though this distinction was noticeable to those who examined the image closely.

In the seventh picture, Samsung again triumphed, with many participants noting that it struck a balance in the bokeh effect, making it appear more natural. On the other hand, Apple supporters favored the depth and richness of the bokeh.

In the eighth picture, Apple achieved a significant lead with 29 votes against 1. Respondents universally appreciated Apple's natural portrayal of the blue sky. In contrast, Samsung's picture appeared dull due to the extensive processing to make the stars stand out, a feature designed to enhance astrophotography but not favored in this context.

Unlike Samsung devices, photographers and technology reviewers prefer iPhone photographs because of their authenticity and user-friendly editing capabilities. The camera application developed by Apple exhibits a user-friendly interface characterized by its simplicity and ease of use. Additionally, sharing images to other devices using AirDrop is equally straightforward and uncomplicated. The utilization of the RAW file format facilitates streamlined editing processes. The editing application Final Cut Pro, which is exclusively compatible with Apple Mac computers, is favored even by Android users.

The visual representation of Android images on various social media platforms is characterized by suboptimal quality, mainly attributed to the challenges associated with seamlessly integrating diverse operating system versions across many social media applications. The Android platform now incorporates multiple levels of editing functionality for enhancing the visual quality of photographs and videos, which may inadvertently result in a degradation of their overall appearance. Apple, the foremost corporation in size and the exclusive proprietor of iOS facilitates the seamless integration of social media platforms with its software, enabling the direct display of the camera's visual output on the social media screen. Empirical data from surveys and customer feedback support the inclination toward the iPhone over Samsung.

The process of image analysis entails the deconstruction of an image into its fundamental components to extract significant data[31]. These activities include shape identification, edge detection, noise reduction, item counting, and statistical analysis for texture characterization or image assessment. MATLAB is widely recognized as the predominant software utilized for image analysis, encompassing various methodologies, including morphological filtering, deep learning, noise reduction, and Segmentation.

This research presents a study that examines the processing of 14 different types of photos, specifically focusing on images related to Apple and Samsung. The analysis in this research encompasses only three distinct processing methods. The three processing techniques conducted encompass:

- Texture Segmentation Using Gabor Filters[32].
- Colour-Based Segmentation Using the $L^*a^*b^*$ Colour Space[33].
- Marker-Controlled Watershed Segmentation[34].

These three processing categories encompass a range of prominent photographic analyses consisting of three visual-based approaches.

A. Texture Segmentation Using Gabor Filters

It uses texture segmentation to identify parts of the iPhone x1 and Samsung x1 based on their textures. The goal is to separate pot leaves from the background using regular, smooth textures. Gabor filters are a plausible model for mammalian visual systems, and this example uses the fundamental strategy from Jain and Farrokhnia's 1991 work. The outcomes of the Texture Segmentation Using Gabor Filters can be observed in Figure 4.



Figure 4 a: 1x iPhone 14 Pro Max MATLAB Results



Figure 4 b: 1x Samsung Galaxy S22 Ultra MATLAB Results

B. Colour-Based Segmentation Using the $L^*a^*b^*$ Colour Space

The Lab* color space is a commonly employed methodology in computer vision and image processing. It partitions color data into three distinct components: L^*

(representing lightness), a^* (representing color information along the green-red axis), and b^* (representing color information along the blue-yellow axis). This color space is designed to exhibit more excellent perceptual uniformity than the RGB or HSV color models. Consequently, it is well-suited for a range of color analysis applications.

Plotting the ' a^* ' and ' b^* ' values of pixels assigned to different colors shows how successfully the closest neighbor classification differentiated the various color populations. Indicate the color of each point for display reasons, as shown in Figure 5.

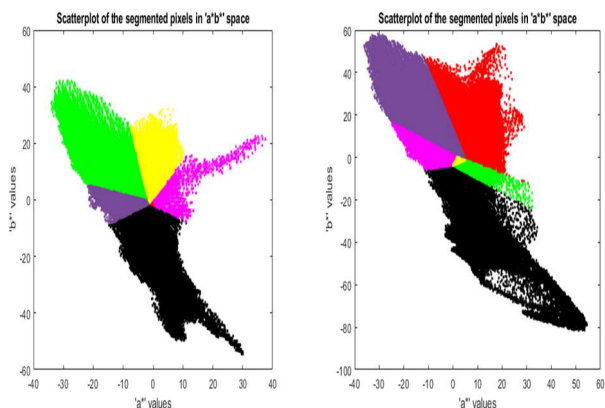


Figure 5: 0.5x iPhone 14 Pro Max (right) and 0.6x Samsung Galaxy S22 Ultra (left)

C. Marker-Controlled Watershed Segmentation

The watershed Segmentation technique effectively delineates and isolates the interconnected objects inside an image captured by an iPhone X1 and Samsung X1 device. The present procedure involves the examination of the image as a plane exhibiting pixels that possess high levels of luminosity and low levels of darkness to discern the presence of "catchment basins" and "watershed ridge lines." The identification and delineation of foreground objects and background locations are implemented to enhance overall system performance. The procedure entails the computation of the segmentation function, the identification of foreground markers, and the identification of background markers. The segmentation function exclusively incorporates minima located at the foreground and background marker sites and subsequently computes the watershed transform of the updated segmentation function. Figure 6 displays the results of the Colored Watershed Label Matrix with a 1x zoom, using the iPhone 14 Pro Max on the right and the Samsung Galaxy S22 Ultra on the left.

After completing the text edit, the paper is ready for the template. Duplicate the template file using the Save As command, and use the naming convention prescribed by your conference for the name of your paper. In this newly created file, highlight the contents and import your prepared text file. You are ready to style your paper; use the scroll-down window on the left of the MS Word Formatting toolbar.

A. Analysis and Discussion

From an engineering standpoint, this examination aims to ascertain the superior performance of phones based on three fundamental evaluations. Commencing with the topic of

texture segmentation, by employing Gabor Filters, Apple successfully achieved leaf segmentation. However, Samsung demonstrated difficulty distinguishing between the leaves and the backdrop. Now, let us proceed to the assessment of Color-Based Segmentation. Apple demonstrated accurate color identification using the $L^*a^*b^*$ Color Space, but Samsung exhibited notable inaccuracies, including misclassifying the table as red and the foliage as purple. In the Marker-Controlled Watershed Segmentation technique, it was observed that Apple exhibited more excellent performance by producing the least number of segments, while Samsung generated more than 20 segments alone for the table.

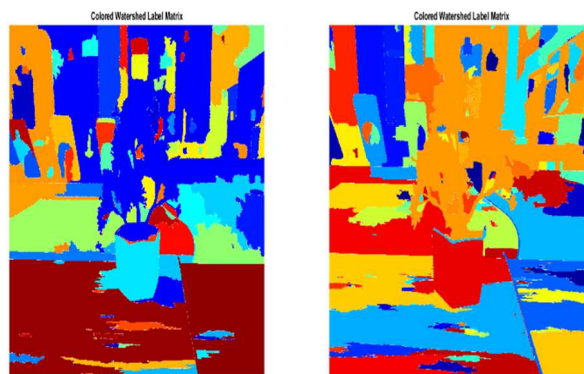


Figure 6: Colored Watershed Label Matrix 1x iPhone 14 Pro Max (right) and Samsung Galaxy S22 Ultra (left)

The data that was gathered constantly provided support for our initial hypothesis and expectations. The survey results, in contrast, exhibited inconsistencies with the findings derived from the MATLAB analysis. As a result, the investigation successfully tackled the inquiry regarding Apple and Samsung's comparative picture processing capabilities.

In summary, the study's objective was to get insights into the factors contributing to the superior quality of specific photographs as perceived by photographers. Samsung emerged as the clear victor by prioritizing the most significant details.

V. FUTURE WORK

The future directions for this research involve examining Apple and Samsung devices extensively, focusing on their long-term camera performance and software updates. This research may also include a thorough investigation into integrating advanced technologies such as computational photography methods, artificial intelligence, and machine learning to enhance image quality and processing in smartphone cameras.

Additionally, this study may explore the alignment between user preferences and real-world usage, providing insights into how these preferences interact with the technical assessments. The potential impact of software updates on-camera performance, especially in low-light and night photography, will be subjected to meticulous examination. Furthermore, the development of tools for camera calibration, enabling users to fine-tune their devices for specific photography needs, may be considered.

To better understand the real-world performance of Apple and Samsung devices, this research may encompass an

analysis of user-generated content. Environmental concerns, including energy consumption, resource utilization, and the recyclability of smartphone cameras, may also be addressed in the research. Collaborative efforts with fellow researchers, camera manufacturers, and photography enthusiasts could further enrich the collective knowledge of smartphone camera technology.

VI.CONCLUSION

This study aimed to evaluate the efficacy of Apple and Samsung smartphones in image processing. Three primary analyses were performed. This study explores three different methods for image segmentation: texture segmentation utilizing Gabor filters, color-based Segmentation employing the $L^*a^*b^*$ color space, and marker-controlled watershed Segmentation. The results of the analyses indicate that Apple exhibited a higher level of performance, as evidenced by the production of less than 20 segments on the table. In contrast, Samsung produced more segments beyond the threshold of 20. The poll findings validated the hypothesis that the Android Operating System (AOS) would garner more votes; however, the iOS (iPhone Operating System) would exhibit superior performance in the MATLAB analysis. Despite encountering technological difficulties with the Raspberry Pi, the study facilitated a more profound comprehension of camera operations and enhancement. While the endeavor to incorporate James Webb Space Telescope (JWST) technologies into smartphone cameras did not generate tangible outcomes, it contributed to advancing our understanding and admiration for the intricacies inherent in this domain. Despite only achieving half of the research objective on integrating JWST technology in phones, the project provided significant insights that can assist potential phone consumers in discerning the phone that delivers a superior camera.

REFERENCES

- [1] P. Holland, "Sweet it is to scan...': Personal photographs and popular photography," *Photography*, pp. 149–210, Jul. 2021, doi: 10.4324/9780429274183-4.
- [2] A. A. A. Solyman and K. Yahya, "Key performance requirement of future next wireless networks (6G)," *Bulletin of Electrical Engineering and Informatics*, vol. 10, no. 6, pp. 3249–3255, Dec. 2021, doi: 10.11591/EEI.V10I6.3176.
- [3] A. A. Alomoush, A. R. A. Alsewari, K. Z. Zamli, A. Alrosan, W. Alomoush, and K. Alissa, "Enhancing three variants of harmony search algorithm for continuous optimization problems," *Int. J. Electr. Comput. Eng. (IJECE)*, vol. 11, pp. 2343–2349, 2021.
- [4] J. A. E. de Oliveira *et al.*, "Clinical validation of a smartphone-based retinal camera for diabetic retinopathy screening," *Acta Diabetol*, vol. 60, no. 8, pp. 1075–1081, Aug. 2023, doi: 10.1007/S00592-023-02105-Z/TABLES/4.
- [5] H. Attar *et al.*, "Modeling and computational fluid dynamics simulation of blood flow behavior based on MRI and CT for Atherosclerosis in Carotid Artery," *Multimed Tools Appl*, pp. 1–22, 2023.
- [6] H. I. I. A. E. K. Y. A. A. A. S. R. S. A. Hani Attar*, "5G Key Enabler Technologies and Future Trends," *Harbin Gongye Daxue Xuebao/Journal of Harbin Institute of Technology*, vol. 54, no. 7, pp. 240–254, Jul. 2022, Accessed: Oct. 03, 2022. [Online]. Available: <http://hebgdxxb.periodicales.com/index.php/JHIT/article/view/1280>
- [7] M. Alweshah *et al.*, "Vehicle routing problems based on Harris Hawks optimization," *J Big Data*, vol. 9, no. 1, pp. 1–18, 2022.
- [8] S. Lee, S. Jo, J.-S. Won, J. Kim, and Y.-S. Moon, "Multidimensional Hierarchical Browser, Keyword Search, and Automatic Management of Photos within Smartphones," *Appl. Math. Inf. Sci.* 9, No. 3, 1391–1406 (2015)
- [9] N. Nikpeyma, M. Zolfaghari, and A. Mohammadi, "Barriers and facilitators of using mobile devices as an educational tool by nursing students: a qualitative research," *BMC Nurs*, vol. 20, no. 1, pp. 1–11, Dec. 2021, doi: 10.1186/S12912-021-00750-9/FIGURES/1.
- [10] A. Alrosan *et al.*, "Automatic data clustering based mean best artificial bee colony algorithm," *Computers, Materials & Continua*, vol. 68, no. 2, pp. 1575–1593, 2021.
- [11] S. S. Fatimi, "An Analysis of Smartphone Camera and Digital Camera Images Captured by Adolescents Ages Fifteen to Seventeen," 2021.
- [12] Y. (Linda) R. Chassiakos and M. Stager, "Current trends in digital media: How and why teens use technology," *Technology and Adolescent Health: In Schools and Beyond*, pp. 25–56, Jan. 2020, doi: 10.1016/B978-0-12-817319-0.00002-5.
- [13] S. P. Kesavan, and R. Rajeswari, "A New Processing Method for Signal and Image Analysis Using Discrete Wavelet Transform," *Appl. Math. Inf. Sci.* 13, No. 6, 945-953 (2019)
- [14] J. Quick, "Designing Polaroid," <https://doi.org/10.1086/713575>, vol. 35, no. 1, pp. 31–39, Mar. 2021, doi: 10.1086/713575.
- [15] Z. Shi, F. Capasso, and N. A. Rubin, "Polarization in diffractive optics and metasurfaces," *Advances in Optics and Photonics, Vol. 13, Issue 4, pp. 836-970*, vol. 13, no. 4, pp. 836–970, Dec. 2021, doi: 10.1364/AOP.439986.
- [16] W. Alomoush, A. Alrosan, Y. M. Alomari, A. A. Alomoush, A. Almomani, and H. S. Alamri, "Fully automatic grayscale image segmentation based fuzzy C-means with firefly mate algorithm," *J Ambient Intell Humaniz Comput*, vol. 13, no. 9, pp. 4519–4541, 2022.
- [17] M. H. Alsharif, M. A. M. Albreem, A. A. A. Solyman, and S. Kim, "Toward 6G Communication Networks: Terahertz Frequency Challenges and Open Research Issues," *Computers, Materials and Continua*, vol. 66, no. 3, pp. 2831–2842, 2021, doi: 10.32604/CMC.2021.013176.
- [18] A. S. Hadi, "The relationship between consumer buying behavior, social aspects, and technostress on smartphone," *Asian Management and Business Review*, vol. 2, no. 1, pp. 1–12, Mar. 2022, doi: 10.20885/AMBR.VOL2.ISS1.ART1.

- [19] Z. Liu *et al.*, “Evolution of Thermoelectric Generators: From Application to Hybridization,” *Small*, p. 2304599, 2023, doi: 10.1002/SMLL.202304599.
- [20] C. N. Magwizi and K. H. Marbizi, “An investigation of operational management in the organization, on the example of the Apple Computer, Inc.,” 2020, Accessed: Nov. 02, 2023. [Online]. Available: <http://elartu.tntu.edu.ua/handle/lib/30662>
- [21] P. Kim, “The Apple iPhone Shock in Korea,” *The Information Society*, vol. 27, no. 4, pp. 261–268, Jul. 2011, doi: 10.1080/01972243.2011.583826.
- [22] W. Alomoush *et al.*, “Digital image watermarking using discrete cosine transformation based linear modulation,” *Journal of Cloud Computing*, vol. 12, no. 1, pp. 1–17, 2023.
- [23] M. Alswaitti, K. Siddique, S. Jiang, W. Alomoush, and A. Alrosan, “Dimensionality reduction, modelling, and optimization of multivariate problems based on machine learning,” *Symmetry (Basel)*, vol. 14, no. 7, p. 1282, 2022.
- [24] F. R. Ahmed, S. A. Alsenany, S. M. F. Abdelaliem, and M. A. Deif, “Development of a hybrid LSTM with chimp optimization algorithm for the pressure ventilator prediction,” *Sci Rep*, vol. 13, no. 1, p. 20927, 2023.
- [25] H. Attar *et al.*, “Modeling and computational fluid dynamics simulation of blood flow behavior based on MRI and CT for Atherosclerosis in Carotid Artery,” *Multimed Tools Appl*, pp. 1–22, 2023.
- [26] E. M. O. Mokhtar and M. A. Deif, “Towards a Self-sustained House: Development of an Analytical Hierarchy Process System for Evaluating the Performance of Self-sustained Houses,” *ENGINEERING JOURNAL*, vol. 2, no. 2, 2023.
- [27] R. E. Hammam, A. A. A. Solyman, M. H. Alsharif, P. Uthansakul, and M. A. Deif, “Design of Biodegradable Mg Alloy for Abdominal Aortic Aneurysm Repair (AAAR) Using ANFIS Regression Model,” *IEEE Access*, vol. 10, pp. 28579–28589, 2022.
- [28] N. Baghdadi, A. S. Maklad, A. Malki, and M. A. Deif, “Reliable Sarcoidosis Detection Using Chest X-rays with EfficientNets and Stain-Normalization Techniques,” *Sensors*, vol. 22, no. 10, p. 3846, 2022.
- [29] W. Alomoush, A. Alrosan, A. Almomani, K. Alissa, O. A. Khashan, and A. Al-Nawasrah, “Spatial information of fuzzy clustering based mean best artificial bee colony algorithm for phantom brain image segmentation,” *International Journal of Electrical and Computer Engineering (IJECE)*, vol. 11, no. 5, pp. 4050–4058, 2021.
- [30] W. Alomoush *et al.*, “Fuzzy Clustering Algorithm Based on Improved Global Best-Guided Artificial Bee Colony with New Search Probability Model for Image Segmentation,” *Sensors*, vol. 22, no. 22, p. 8956, 2022.
- [31] W. Alomoush *et al.*, “A survey: challenges of image segmentation based fuzzy C-means clustering algorithm,” *J Theor Appl Inf Technol*, 2018.
- [32] A. W. Muzaffar *et al.*, “Gabor Contrast Patterns: A Novel Framework to Extract Features From Texture Images,” *IEEE Access*, vol. 11, pp. 60324–60334, 2023, doi: 10.1109/ACCESS.2023.3280053.
- [33] M. Singh, I. V. Tewari, and L. Sheth, “Skin-Colour-Based Hand Segmentation Techniques,” <https://services.igi-global.com/resolvedoi/resolve.aspx?doi=10.4018/978-1-7998-9434-6.ch001>, pp. 1–26, Jan. 1AD, doi: 10.4018/978-1-7998-9434-6.CH001.
- [34] A. Ju and Z. Wang, “A novel fully convolutional network based on marker-controlled watershed segmentation algorithm for industrial soot robot target segmentation,” *Evol Intell*, vol. 16, no. 3, pp. 963–980, Jun. 2023, doi: 10.1007/S12065-022-00708-Z/TABLES/8.